

Second Sprint Report

Report of the Group: 15

Members of the group: Mario Petagna, Lorenzo Muro, Mario Riccardi, Gabriele Lodato.

# Second Sprint – Planning

Initial estimate of Project Velocity: 39

User stories chosen for this Sprint:

* Stack Creation
* Sqrt Operation
* Swap Operation
* Over Operation
* “>x” Operation
* “<x” Operation
* “+x” Operation
* Variable Map
* “-x” Operation
* New operation’s definition
* Reload an operation
* Save an operation

# Second Sprint - Development

Tasks assigned to Team members:

|  |  |  |  |  |
| --- | --- | --- | --- | --- |
|  | Mario Petagna | Lorenzo Muro | Mario Riccardi | Gabriele Lodato |
| Tasks assigned and completed | * Sqrt Operation * Over Operation * “-x” Operation | * Stack Creation * Swap Operation * “<x” Operation * Variable Map * New operation’s definition * Save an operation | * Stack Creation * “>x” Operation * Variable Map * New operation’s definition * Reload an operation | * Sqrt Operation * “+x” Operation * New operation’s definition |
| Tasks assigned but not  completed |  |  |  |  |
| Tasks not assigned to any team  member |  | | | |

User stories added or modified by the Product Owner: none.

# Second Sprint - Review

Full user stories at the end of this Sprint:

* Stack Creation
* Sqrt Operation
* Swap Operation
* Over Operation
* “>x” Operation
* “<x” Operation
* “+x” Operation
* Variable Map
* “-x” Operation
* New operation’s definition
* Reload an operation
* Save an operation

Any user stories rejected by the Product Owner: none. Project Velocity measured: 39

# Second Sprint - Retrospective

The decisions made in the retrospective of this Sprint are:

Stop (things to stop doing):

* Stop making daily meetings last too long.

Less of (things to do less of):

* Interfere with the work of other team members without consulting them.

Keep doing:

* Cooperate in case of difficulties.
* Correct division of tasks, with appropriate workload balancing.
* Compliance with the deadlines defined in the team.
* Listening to the needs of team members.

More of (things to do more of):

* Grater communication between team members on any code development choices.